**3-4 Journal: Product Owner**

Christopher King

Southern New Hampshire University

CS-250 Software Development Lifecycle

Professor Rangitsch

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* **What is useful when engaging with users or stakeholders?**
  + When engaging with users or stakeholders it is useful to go into the conversations/meeting knowing as much about the product as you can. When you have this knowledge, you are able to answer any questions that come up in a timely manner and keep the conversation moving. This not only includes the knowledge of the product from our company side but knowing the criteria and expectations of the users or stakeholders. Ensuring that we are meeting the users/stakeholders expectations will help reduce any rework in later stages.
* **How will user stories be helpful to the Scrum Team?**
  + User stories are helpful to the scrum team because it helps create a level of expectation while also pointing out any issues that could be improved. User stories can point out items that they enjoy and also items that do not work so well for them. With this information the team can mold the design to improve features that the users like while also modifying the features that don’t work so well so they can become useful and enjoyed.
* **How did the interviews/user meetings help in writing these user stories?**
  + The interviews/user meetings helped writing these user stories because we were getting input directly from the potential users. With them telling us what they would like to see, it gives us ideas of how to create a product that they would enjoy using. With the items that they find issues with, it allows us to modify the product to fit the users view of the perfect product.